

Support for Learning

“Pupils should be given opportunities to apply and develop their ICT capability through the use of ICT tools to support their learning in subjects”.

(The National Curriculum 2000)

The use of ICT needs to add value to teaching and learning in **Art & Design**. Identifying “when, when not and how” to use ICT in a way that enhances pupils’ learning has implications for the teacher.

ICT helps pupils learn in **Art & Design** by enabling them to develop their creativity, imagination and visual understanding. ICT provides pupils with access to a wider range of processes and tools to help them to explore and develop their initial ideas, for example, to explore shape, colour and pattern, using painting and drawing software.

ICT gives pupils the confidence to truly experiment with composition, layout and expressing their ideas, and to take risks because of being able to “try-out and undo”, and save drafts of work in progress.

ICT opportunities in the Art and Design programme of study

During Key Stage 1, pupils develop their creativity and imagination, and begin to understand colour, pattern and texture, line and tone, shape and space.

During Key Stage 2, pupils build on earlier skills with access to a wider range of materials, tools and techniques to communicate what they see, feel and think.

In developing their skills in investigating and making, pupils can use software to:

- paint, sketch and draw
- explore repeat pattern facilities for design
- create electronic collages
- explore and edit digital video images
- use digital images as a starting point for creative work
- create animations.



LOGOTRON PRODUCTS FOR ART & DESIGN

Revelation Natural Art

KS1-3 P1-S2

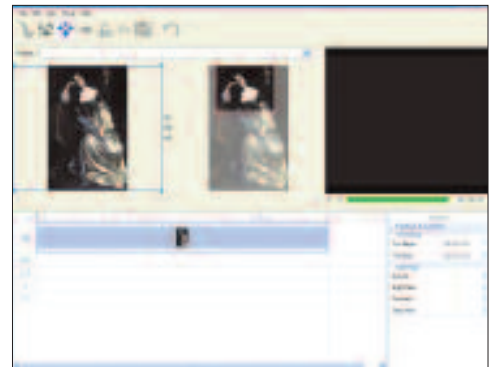
Revelation Natural Art is a comprehensive and inspiring graphics application that can be used to explore, develop and express visual ideas. The super-realistic media effects, customisable interface, and even animation tools mean that users of all abilities can create impressive results in minutes.



Revelation Sight & Sound

KS2-3 P3-S2

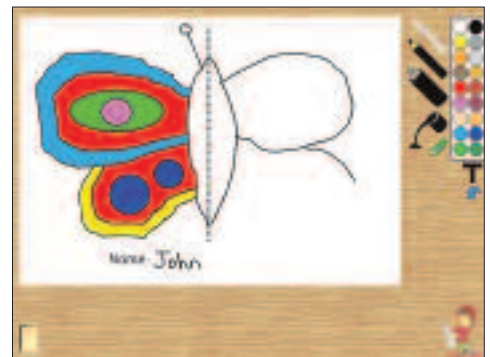
Using Revelation Sight & Sound, pupils can create short video documentaries, rostrum camera presentations and slide shows. In this dynamic multi-media environment, pupils are able to harness the power of the moving image - bringing their own research to life, in professional presentations, without the need for any specialist photography or film-making equipment.



Early Essentials

KS1 P1-P2

The application 'Paint' provides a wonderful, safe environment for embedding ICT in Art at KS1. Pupils quickly become familiar with the environment (with the support of a friendly child,s voice), and can play with a number of painting tools such as pens, pencils, bucket-fills and spray cans. As well as being able to draw free-hand, pupils can work with a variety of templates, which introduce them to patterns, symmetry, colouring-in and creative drawing.



Logotron ICT Tools

KS2-3 P3-S2

Logotron ICT Tools comprises our top five KS2-3 titles (Revelation Natural Art, Imagine Logo, Junior Control Insight, Junior Datalogging Insight, Junior Viewpoint) plus the Logotron School Office, at an unbeatable price. So when you're considering Revelation Natural Art, or even Imagine Logo with its web publishing tools, it makes sense to save money on this fully comprehensive coverage of the curriculum at the same time!

